



When should I use an alcohol-based hand sanitiser?

The use of alcohol-based hand sanitisers is recommended only when no running water is available.

The sanitiser must not be used on hands that are dirty or have open wounds.

The overuse of sanitisers can dry out the skin and make it more vulnerable to infections.

It is essential to allow the gel to dry correctly so as not to reduce its effectiveness.

In any case, prevention and social distancing measures must be respected.

Hand sanitisers must be made available:

- at the entrance to each reception desk that does not have a nearby sink, with an invitation to all people entering to clean their hands,
- in rooms used for meetings, teaching, recruitment panels, with an invitation to all people entering to use it,
- in service vehicles,
- to people who have to move around regularly on the premises and/or building sites,
- to people whose job requires repeated exchanging of objects/materials, for example: lending books, delivering packages/letters.











par friction hydroalcoolique



Déposer le produit dans le creux de la main



Frotter largement paume contre paume



Frotter l'un après l'autre le dos de chaque main



Frotter entre les doigts



Frotter le dos des doigts contre la paume de l'autre main



Sans oublier les pouces



Insister sur le bout des doigts et les ongles pour chaque main



Terminer par les poignets



Frotter jusqu'au séchage complet des mains. Ne pas rincer, ni essuyer





Cleaning y	our hand	s using	an alcoh	ol-based	sanitiser

- 1. Place the product in the palm of your hand.
- 2. Rub palm against palm thoroughly.
- 3. Rub the back of each hand, one after the other.
- 4. Rub in between the fingers.
- 5. Use the backs of the fingers of one hand to rub against the palm of your other hand, then swap hands and repeat.
- 6. Don't forget your thumbs.
- 7. Make sure you clean the fingertips and nails of both hands.
- 8. Finish by cleaning your wrists.
- 9. Rub your hands until they are completely dry. Do not rinse or wipe.